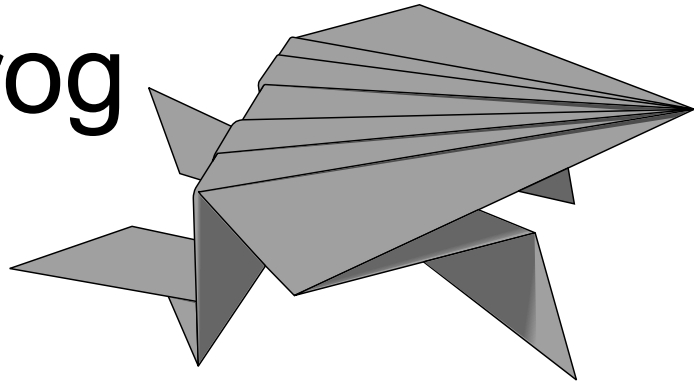


# Jumping Frog

Traditional

Difficulty: Basic

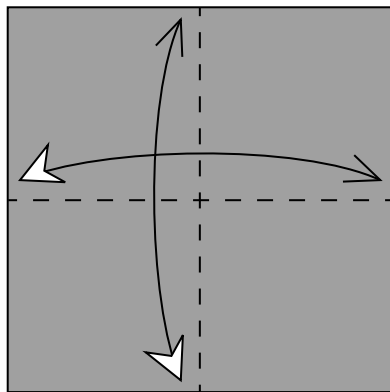
Folding time: 5 minutes



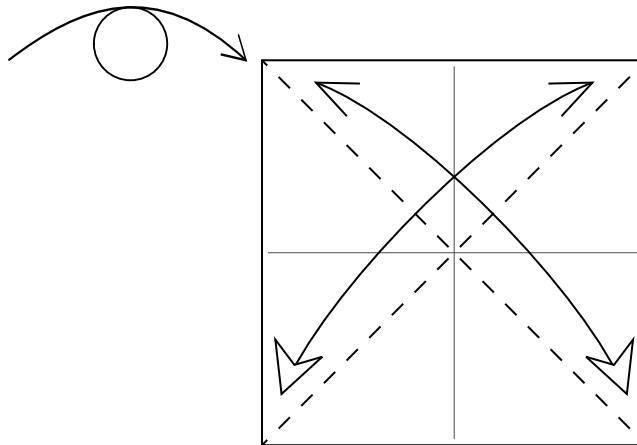
This model is based on a folded piece from folio 4r of *Origata Tehon* (1697), a scrapbook of folded figures in the Metropolitan Museum of Art, <https://www.metmuseum.org/art/collection/search/78428>

Most of the folds in this collection are *noshi* (a type of decorative wrapping for gifts) and butterflies, but there are a few that are clearly neither of those. I'm not sure if this one was intended to be a frog or not, but in reconstructing it I noticed it's similarity to traditional jumping frog models.

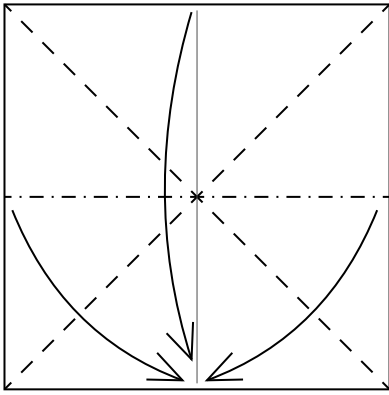
Start with a square of stiff paper, like scrapbooking paper. If the paper has different colours or patterns on both sides, start with the colour you want the frog to be upwards.



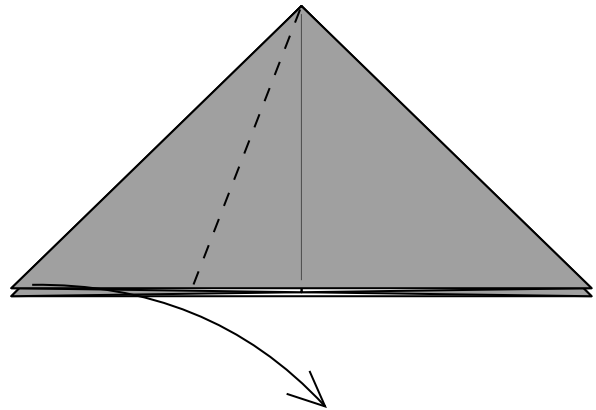
1. Fold in half vertically and horizontally and unfold. Turn over.



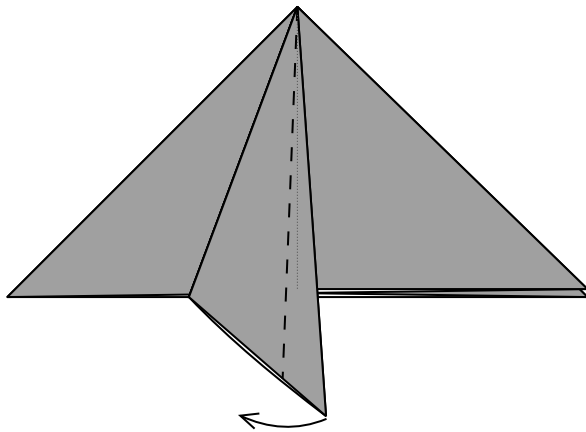
2. Valley fold along the diagonals and unfold.



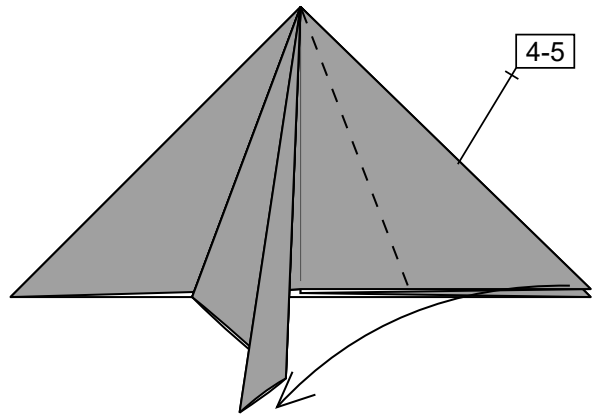
3. Collapse into a waterbomb base.



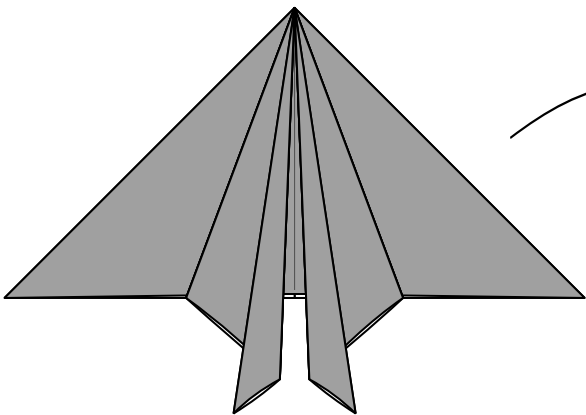
4. Valley fold the front left point downward. The top edge should end up slightly past the vertical crease in the center.



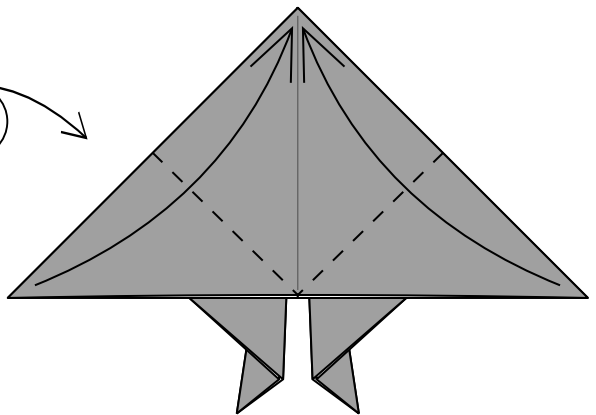
5. Fold the point back to the left. The crease should lie just to the left of the hidden vertical crease.



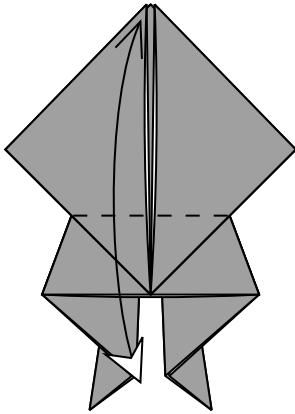
6. Repeat steps 4 and 5 on the right side.



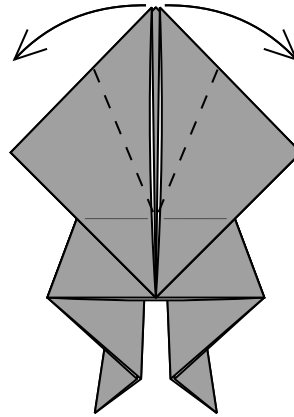
7. The model should look like this. Turn over.



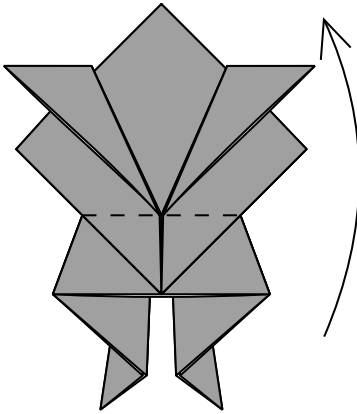
8. Valley fold the points to the top.



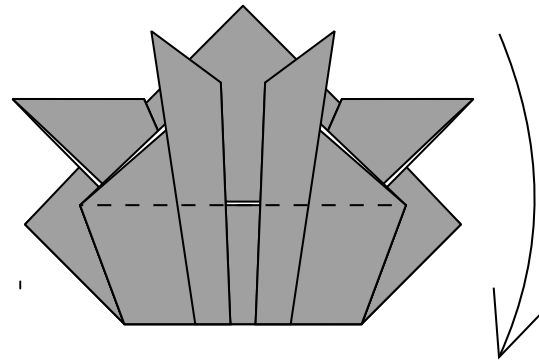
9. Valley fold along the line between the layer intersections and unfold.



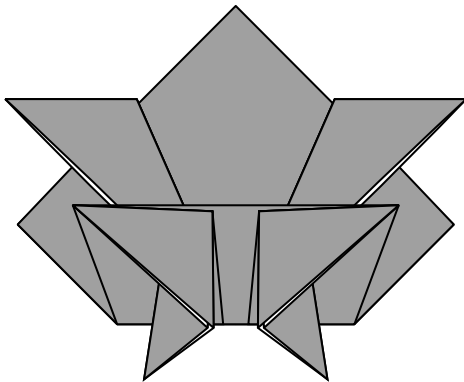
10. Valley fold the points outward to form the front legs. The bottom of the creases should meet at the crease made in the previous step, and the top edges of the legs should end up horizontal, as shown in the next step.



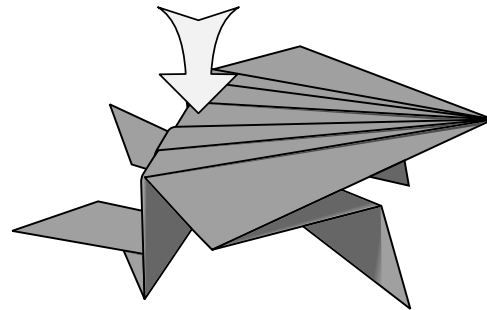
11. Valley fold along the crease made in step 9.



12. Valley fold both feet down along a line connecting the widest parts of the legs.



13. Like so. Because of the stiffness of the paper, the folds made in the last three steps should all unfold somewhat, making the model 3D as shown in the next step.



13. The finished model. To make it jump, press where shown and let your finger slip off.