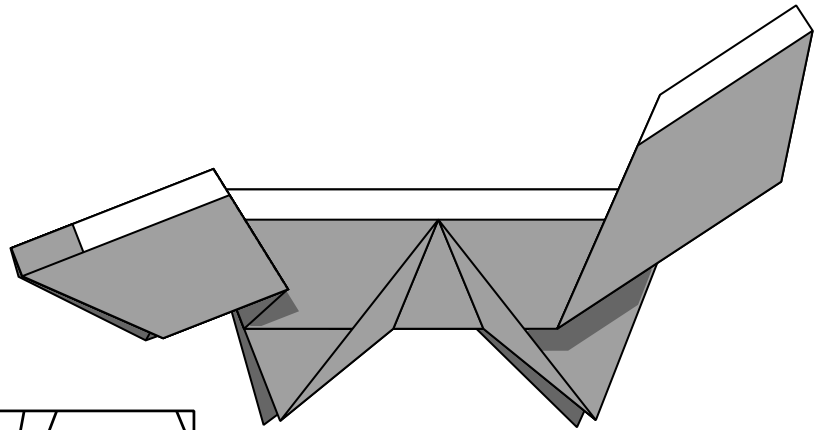


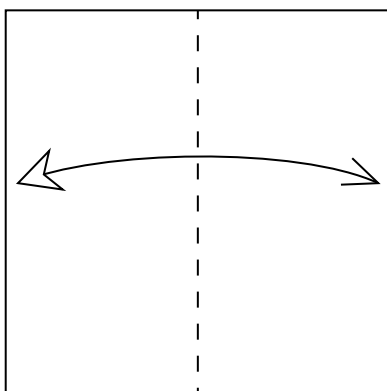
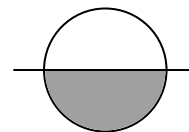
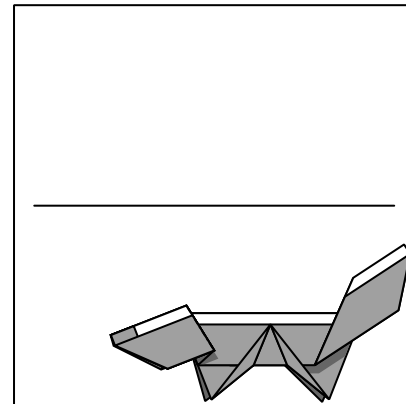
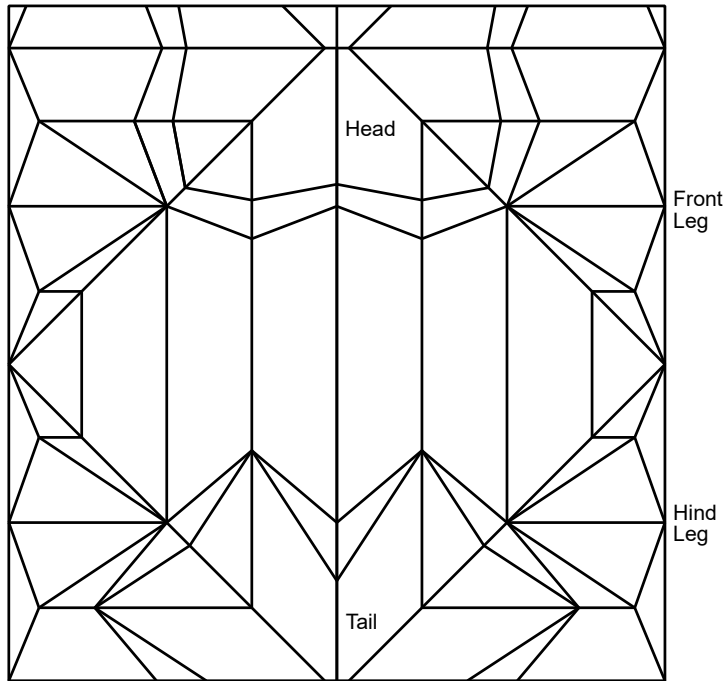
# Skunk

Designed by Mike Case

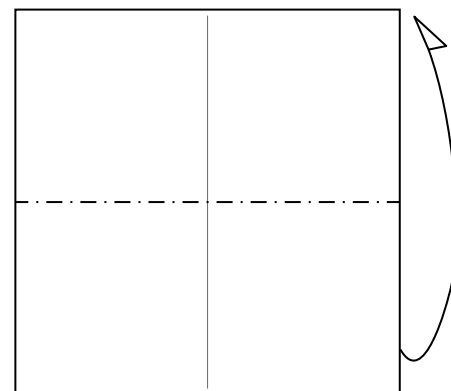
Difficulty: Basic  
Folding time: 15 minutes



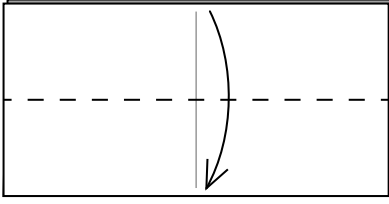
Ratio: 0.75



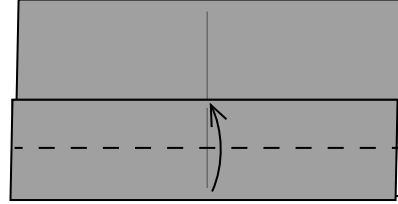
1. Fold in half and unfold.



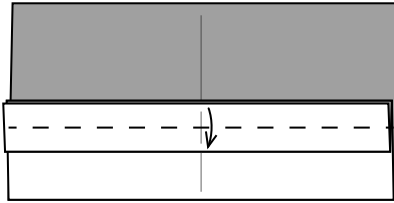
2. Mountain fold the model in half.



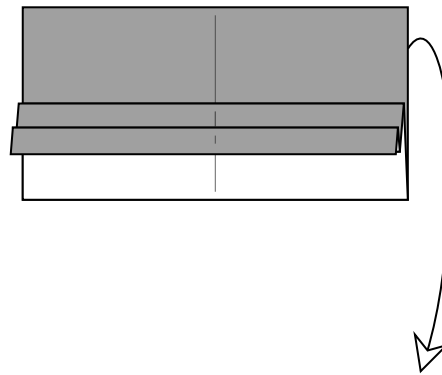
3. Valley fold a single layer down in front.



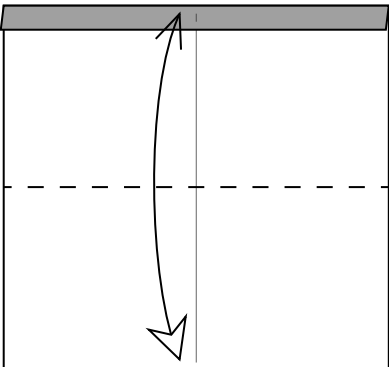
4. Valley fold a single layer up in front.



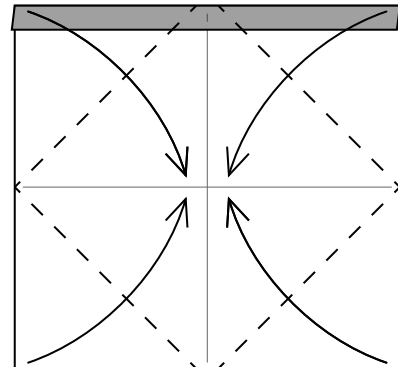
5. Valley fold a single layer down in front.



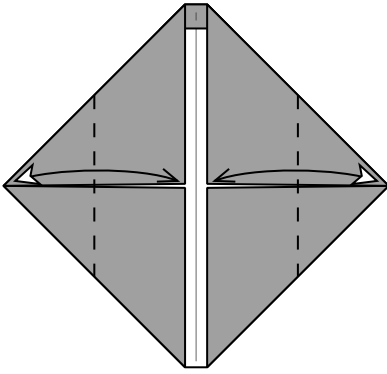
6. Unfold all except the fold made in step 5.



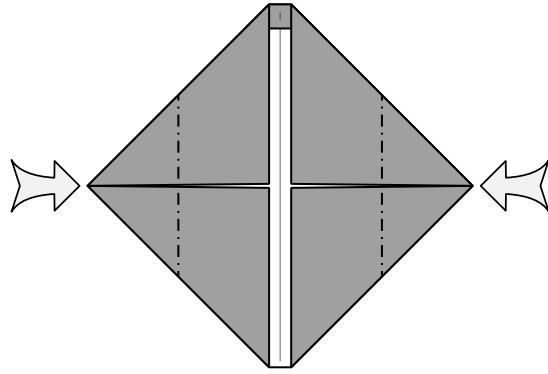
7. Valley fold the model in half and unfold.



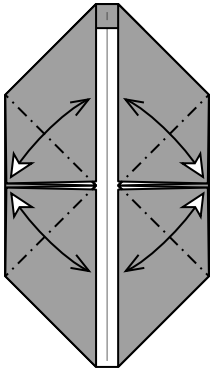
8. Valley fold the corners in to the crease made in the previous step.



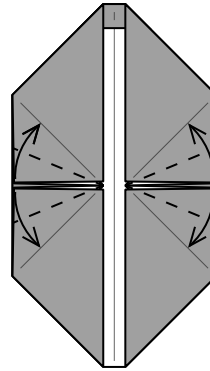
9. Valley fold the side points in to the edge of the white stripe and unfold.



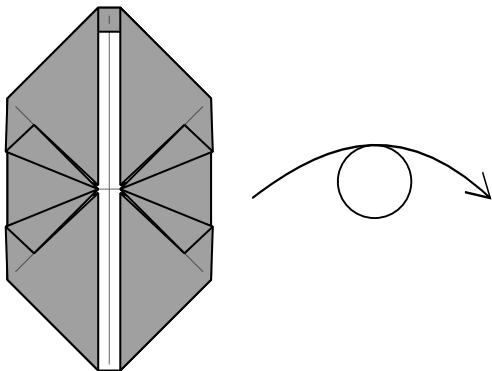
10. Sink the points along the creases from the previous step.



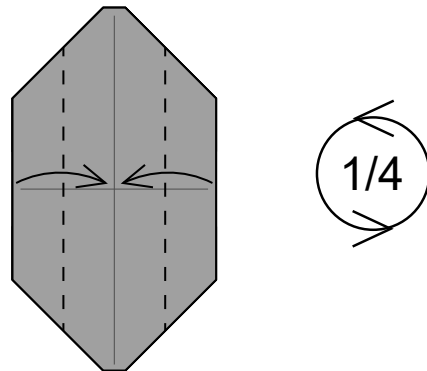
11. Valley fold the flaps along hidden intersection and unfold.



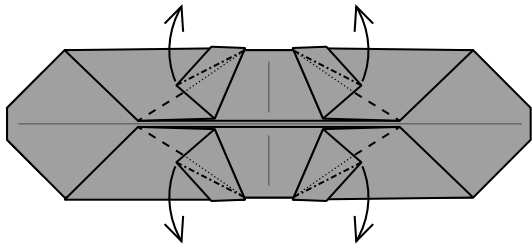
12. Valley fold the flaps to the creases from the previous step.



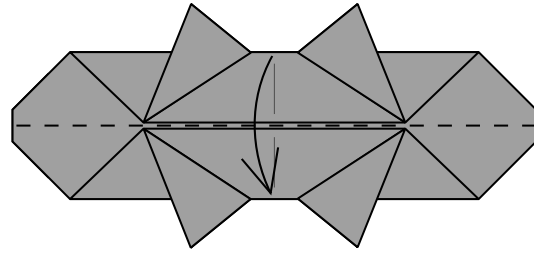
13. Turn over.



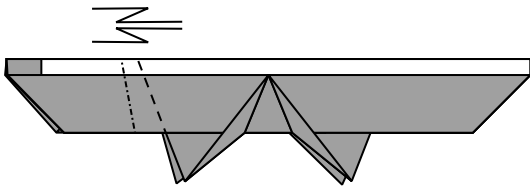
14. Valley fold the edges to the center and rotate 1/4 turn counter-clockwise.



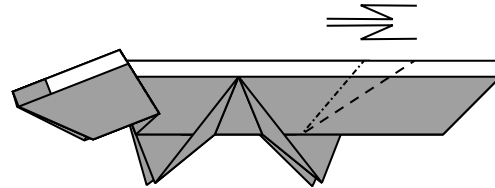
15. Swivel fold the points outward.



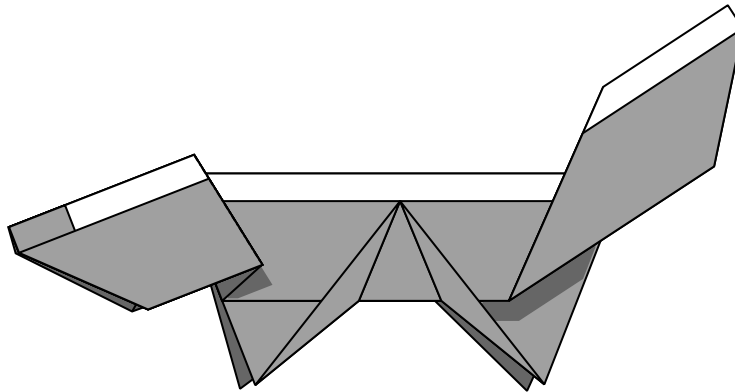
16. Valley fold the model in half.



17. Crimp the head. The rear crease should lie along the hidden edge of the leg. There's no reference for the front crease.



18. Crimp the tail. There are no references for the creases.



19. The finished skunk.